

# Phonological and Phonemic Awareness



## Listening

- ◆ Play the What Did I Whisper? game again.
- ◆ Sit with students in a circle. Tell them you are going to play What Did I Whisper? but this time you will whisper only food words in the game.
- ◆ Review with students how the game works, and remind them that it is very important to listen closely to the word whispered and to say it clearly when passing it on to the next person.
- ◆ Whisper the word *spaghetti* to the student on your right. After the student to your left announces the word, congratulate the class if the word is *spaghetti*. If it is not, play the game again, emphasizing the Listening Icons.
- ◆ Continue by having the student to your right think of a food word to send around the circle.

## Rhyming

- ◆ Continue playing the Make a Rhyme game by holding up **Pocket Chart Picture Cards** and saying a rhyming phrase for each.
- ◆ Use the following phrases and **Picture Cards**:
  - a fish that eats from a   dish
  - a spoon that lives on the   moon
  - a bat that wears a   hat
  - a tail that looks like a   pail
  - a sock that is stuck in a   lock
- ◆ If time permits, continue rhyming practice by making a row of three **Picture Cards**, two of which show things that rhyme. Name each picture as you point to it. Invite volunteers to say the names of the pictures that rhyme.
- ◆ Use **Picture Card** sets such as 57—eye, 10—nine, 156—sky; and 20—bed, 77—hen, 11—ten.



## Teacher Tip

**STUDENT RESPONDING** To support full participation in these activities and to allow you to observe the progress of individual students, switch unpredictably between asking for a response from the entire group and from individual students.

### Differentiating Instruction

### English Learners

**IF ...** English Learners have difficulty with the What Did I Whisper? game, **THEN ...** allow them to use names of foods from their native languages.